

EXPERIENCE

2010-Present Freelance Artist Amesbury, MA

Illustrator, Designer

- Personal project: OGN "Freedom"
- Key-art concept design / illustration for Cinco Design
- Icon Designs for Nixon Inc.
- Comissioned illustrations

2007-2010 Cinco Design Office Portland, OR

Design 2

- Conceptualized, designed and illustrated key-art and other print and web-based materials for major video-game titles such as Spore, Dante's Inferno, Dead Space 2
- Supported the studio's other design and illustration needs

2003-2007 Freelance Artist Portland, OR

Illustrator, Cartoonist, Web-Designer

- Concept art & illustration for Cinco Design Group
- Other illustration projects
- Web site design for www.naturalbridgescabin.com
- Logo and apparel graphics design

2002-2003 Emodiv San Diego, CA

Lead Artist

- Designed and created 2D graphics for six PDA based video games
- Character and Environment design for games
- Illustrated interstitial, key art and title screen imagery for all games
- Designed and published company website

2000-2001 Sony Online Entertainment San Diego, CA

Graphic Artist

- Designed and created 2D digital graphics for over ten internet based video games

EDUCATION

2004-2007 Pacific Northwest College of Art Portland, OR

- BFA in Illustration and Painting

2005-2006 The Aegean Center for the Fine Arts Paros, Greece

- Studied fine art and art history in Italy and Greece

2000-2001 Platt College of Graphic Design San Diego, CA

- Graphic Design Diploma

PUBLICATION

2011 forthcoming

- "How to Walk in the Whimsical Way," Contribution to *Emergence*, (Neoglyphic Media)

2010

- Pin-up contribution, cover to *Seduction of the Innocent*, (Kettle Drummer Books)

PUBLICATION

- 2009
 - "Lost Intersection," Contribution to *The Bridge Project*, edited by Matt Leunig
- 2008
 - Illustration in *The Portland Funbook 3*
 - "Breakneck Betties: Full Throttle Roll Models," (artist) Contribution and cover to *True Tales of Roller Derby #1*
 - "The Duel of George Washington and Benedict Arnold," Contribution to *Portland Nobodies Comics Anthology #2*, (All Ages Press)
 - Contribution to *An Illustrated Life: Drawing inspiration from the private sketchbooks of artists, illustrators and designers.* by Danny Gregory (How Books)
- 2007
 - Illustration in *The Portland Funbook 2*
 - "Quarantine," (artist) Contribution to *Postcards: True Stories that Never Happened*, edited by Jason Rodriguez (Random House)
 - "A Gift of Toffee," Contribution to *Portland Nobodies Comics Anthology #1*, (Dimestore Press)

EXHIBITION

GROUP SHOWS

- 2010
 - *Comics at the Crossroads*, Maryhill Museum of Art, Goldendale, WA
- 2007
 - *Be Blue (Sky)*, Mark Woolley Gallery, Portland OR
 - *Recent Graduates Exhibition 2007*, Blackfish Gallery, Portland, OR
 - *PNCA Senior Thesis Show*, Stevens Annex, Pacific Northwest College of Art, Portland, OR
 - *Comic Art Show*, Portland City Hall, Portland, OR
- 2006
 - *Group Exhibition*, Aegean Center for the Fine Arts, Paros, Greece
- 2005
 - *Group Exhibition*, Aegean Center for the Fine Arts, Paros, Greece
 - *Meander No Stumble*, Higgins Gallery, Pacific Northwest College of Art, Portland, OR

SOLO SHOWS

- 2010
 - *Freedom: An Exhibition of Ink Drawings and Comic-Book Pages*, The Sequential Art Gallery, Portland OR
- 2007
 - *New Observational Paintings*, Laurelthirst Public House, Portland, OR
 - *Kyklopaki: The Little Cyclops and Other Myths*, BFA Gallery, Pacific Northwest College of Art, Portland, OR
- 2006
 - *Works on Paper*, Laurelthirst Public House, Portland OR

AWARDS

- William Givler Fine Art Award - Best Fine Art Thesis 2007, Pacific Northwest College of Art
- Reiger Travel Grant, Pacific Northwest College of Art - Study abroad scholarship
- The John Van Buren Endowment Scholarship, Aegean Center for the Fine Arts
- 1st Place, 2005 Voorhies Figure Drawing Competition, Pacific Northwest College of Art